

Oh, my pickaxe!



7+

2-8

2 min

Mechanisms: auction/bidding, hidden actions, increase value of unchosen resources, predictive bid, push your luck, betting and bluffing

Type: party game, family game, strategic game

Description:

In the board game "Oh, my pickaxe!" each player tries to control strategic places and resources during an expedition to a new, unknown planet. Send your forces and miners to catch as much as possible. But move carefully and look around - different countries will try this too. There are rumors that they are using special forces to sabotage our activities. Maybe sometimes it's worth sending a scout?

Components:

18 tiles, 15 tokens per player (total 120 for 8 players version), point track, one mepel in each player's color, player aids, instruction



Product advantages:

- The winner is unknown until the end of the game
- 4 minutes of rules explanation
- Very short downtime
- Quick game - about 2 minutes per player
- High replayability
- Possibility to create add-ons
- Betting and bluffing make great job
- Bomb tokens makes every decision interesting
- The end game is full of emotions
- Easy turn flow: you draw 3 tokens and play 2.
- A quick game if you're short on time, with the option to play as long as you want with an expansion - more information after contacting the designer.

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